

## Iterative Solvers Gauss-Seidel

Ch. 11

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### Gauss-Seidel

- What is Gauss-Seidel?
  - Alternative to direct methods (like Gauss-Elim.)
  - Iterative approach
  - similar to the idea of successive substitution for root finding
- Why do we want to use it?
  - Works well for large numbers of equations
  - Error is controlled by the number of iterations (Round off error is not usually as big a concern as Gauss-Elim)
  - Handles sparse matrices and large matrices well because it doesn't have to store all of the zero's.

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### Gauss-Seidel

- Approach, Consider

$$\begin{cases} a_{11}x_1 + a_{12}x_2 + a_{13}x_3 = b_1 & (1) \\ a_{21}x_1 + a_{22}x_2 + a_{23}x_3 = b_2 & (2) \\ a_{31}x_1 + a_{32}x_2 + a_{33}x_3 = b_3 & (3) \end{cases}$$

- Solve equation (1) for  $x_1$ , (2) for  $x_2$  and (3) for  $x_3$

$$x_1 = \frac{b_1 - a_{12}x_2 - a_{13}x_3}{a_{11}}$$

$$x_2 = \frac{b_2 - a_{21}x_1 - a_{23}x_3}{a_{22}}$$

$$x_3 = \frac{b_3 - a_{31}x_1 - a_{32}x_2}{a_{33}}$$

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### Gauss-Seidel - Method

- Start iteration process by guessing  $x_2^0$  and  $x_3^0$  and always using the most recent values of  $x$ 's
 
$$x_1^1 \rightarrow x_2^0, x_3^0 \quad x_1 = \frac{b_1 - a_{12}x_2 - a_{13}x_3}{a_{11}}$$

$$x_2^1 \rightarrow x_1^1, x_3^0 \quad x_2 = \frac{b_2 - a_{21}x_1 - a_{23}x_3}{a_{22}}$$

$$x_3^1 \rightarrow x_1^1, x_2^1 \quad x_3 = \frac{b_3 - a_{31}x_1 - a_{32}x_2}{a_{33}}$$
 Repeat using the new  $x$ 's
- Check for convergence:
 
$$\varepsilon_{a,i} = \left| \frac{x_i^k - x_i^{k-1}}{x_i^k} \right| \times 100\%$$
 For all  $i$ 's where  $k$  = current iteration,  $k-1$  = previous iterations

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### Gauss-Seidel – Convergence criteria

- Diagonal Dominance – the diagonal element of a row should be greater than the sum of all other row elements
 
$$|a_{ii}| > \sum_{j \neq i}^n |a_{ij}|$$

$$\begin{bmatrix} 1 & 3 & 5 \\ 2 & 5 & 7 \\ 3 & 1 & 1 \end{bmatrix}$$
 Is this matrix diagonally dominant?
- Sufficient but not necessary (I.e., if the condition is satisfied, convergence is guaranteed, if the condition is NOT satisfied, convergence still may occur)

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### Gauss-Seidel – Relaxation for iterative methods

- Motivation – speed up convergence – assuming we know the direction of the solution
- Linear Extrapolation

$$\frac{x^* - x^k}{1} = \frac{x^{k+1} - x^k}{\lambda}$$

$$x^{k+1} = x^k + \lambda(x^* - x^k)$$

$$x^{k+1} = \lambda x^* + (1 - \lambda)x^k$$

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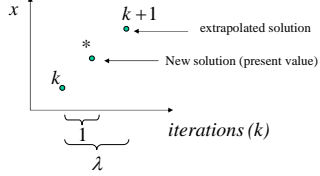
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### Gauss-Seidel – Relaxation for iterative methods

- **Motivation** – speed up convergence – assuming we know the direction of the solution



- **Linear Extrapolation**

$$\frac{x^* - x^k}{1} = \frac{x^{k+1} - x^k}{\lambda}$$

$$x^{k+1} = x^k + \lambda(x^* - x^k) \quad \lambda \text{ relaxation coefficient}$$

$$x^{k+1} = \lambda x^* + (1 - \lambda)x^k$$

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### Gauss-Seidel – Relaxation for iterative methods

- What is  $x^*$ ?

$$x_1^* = \frac{b_1 - a_{12}x_2^k - a_{13}x_3^k}{a_{11}}$$

- **Relaxation Coefficient –  $\lambda$**

- Typical Values:  $0 < \lambda < 2$   $x^{k+1} = \lambda x^* + (1 - \lambda)x^k$
- 1. No relaxation:  $\lambda = 1$
- 2. Underrelaxation:  $0 < \lambda < 1$ 
  - Provides a weighted average of current & previous results
  - Used to make non-convergent systems converge
  - Helps speed up convergence by damping oscillations
- 3. Overrelaxation:  $1 < \lambda < 2$ 
  - Extra emphasis placed on present value
  - Assumes the solution is proceeding to the desired result, just too slowly
  - Will speed up convergence of a system that is already convergent
  - Selection of  $\lambda$  is problem specific and can require trial and error

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### Gauss-Seidel – Pseudocode

- 1<sup>st</sup> Loop: Row Normalization (divide all terms in the equation by diagonal term)
- 2<sup>nd</sup> Loop: Rearrange Equations:
 
$$x_1 = b_1 - a_{12}x_2 - a_{13}x_3 - \dots$$
  - Note  $a_{11} = 1$  after normalization
- Error checking flag – set to 1 at the beginning of each loop
  - Change to zero if any  $\epsilon_n > \epsilon_s$
  - No need to check any  $\epsilon_n$ 's after that – saves computations

Show Matlab Gauss-Seidel Example

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### Other Iterative Solvers and GS variants

- Jacobi method – GS always uses the newest value of the variable  $x$ , Jacobi uses old values throughout the entire iteration
- Iterative Solvers are regularly used to solve Poisson's equation in 2 and 3D using finite difference/element/volume discretizations:

$$\frac{\partial^2 T}{\partial x^2} + \frac{\partial^2 T}{\partial y^2} + \frac{\partial^2 T}{\partial z^2} = f(x, y, z)$$

- Red Black Gauss Seidel
- Multigrid Methods

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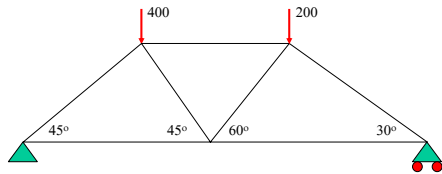
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### Engineering Application

- Determine the force in each member of the truss and the reaction forces



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