

Roots of Polynomials

Ch. 7

Roots of Polynomials

General form:

$$f(x) = a_0 + a_1x + a_2x^2 + \dots + a_nx^n = 0$$

n = order of the polynomial
 a_i = constant coefficients

Roots – Real or Complex

1. For an n^{th} order polynomial – n real or complex roots
2. If n is odd \rightarrow At least 1 real root
3. If complex roots exist, they are in complex conjugate pairs

$$\lambda + \mu i \quad \lambda - \mu i$$

$$i = \sqrt{-1}$$

Roots of Polynomials

Polynomials

- Represent Mathematical models of real systems
- Result from characteristic equations of an ODE
 - The roots of the polynomial are Eigenvalues

Given a Homogeneous ODE:

$$a_2 \frac{d^2y}{dt^2} + a_1 \frac{dy}{dt} + a_0y = 0 \quad (1)$$

Solution is of the form:

$$y = e^{rt}$$

Roots of Polynomials

Polynomials

- Represent Mathematical models of real systems
- Result from characteristic equations of an ODE
 - The roots of the polynomial are Eigenvalues

Given a Homogeneous ODE (I.e. dynamic linear system):

$$a_2 \frac{d^2 y}{dt^2} + a_1 \frac{dy}{dt} + a_0 y = 0 \quad (1)$$

Solution is of the form:

$$y = e^{rt} \longrightarrow \text{Substitute into equation (1)}$$

Roots of Polynomials

$$a_2 r^2 e^{rt} + a_1 r e^{rt} + a_0 e^{rt} = 0$$

$$a_2 r^2 + a_1 r + a_0 = 0 \quad \text{Characteristic Equation}$$

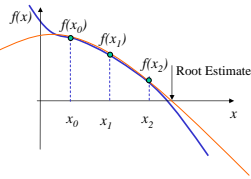
- The Roots $\rightarrow r$'s \rightarrow Eigenvalues of the system
- Eigenvalues tell us important information about the system behavior.
- Roots represent important Engineering information
- For the Quadratic Case, the eigenvalues tells us:
 - *Overdamped* - 2 real roots
 - *Critically Damped* - one real root (the discriminant is zero)
 - *Underdamped* - 2 complex roots (the discriminant is negative)

Roots of Polynomials

- If only real Roots Exist:
 - Bracketing and Open Methods will work
 - Both methods require initial guesses
- If Roots are Complex
 - Bracketing methods will not work
 - Newton Raphson will work if the language handles complex numbers. (Still susceptible to diverging)
 - Introduce several New methods that avoid these problems.

Mueller's Method

- Project a parabola through 3 points on the function



- Need to find the coeff's that force the parabola through the 3 points
- Use the coefficients & quadratic formula to find where the parabola intersects the x-axis → Root Estimate

$$y = a_0 + a_1x + a_2x^2$$

Mueller's Method

- Given an Equation for a parabola

$$y = a_0 + a_1x + a_2x^2$$

- Rewrite relative to the point x_2

$$f(x) = c + b(x - x_2) + a(x - x_2)^2$$

- Substitute the 3 points (x_0, x_1, x_2) into the General equation

$$(1) \quad f(x_0) = c + b(x_0 - x_2) + a(x_0 - x_2)^2$$

$$(2) \quad f(x_1) = c + b(x_1 - x_2) + a(x_1 - x_2)^2$$

$$(3) \quad f(x_2) = c + b(x_2 - x_2) + a(x_2 - x_2)^2 = c$$

3 Equations & Unknowns

Mueller's Method

- Substitute the value of c into (1) & (2)

$$(4) \quad f(x_0) - f(x_2) = b(x_0 - x_2) + a(x_0 - x_2)^2$$

$$(5) \quad f(x_1) - f(x_2) = b(x_1 - x_2) + a(x_1 - x_2)^2$$

- Solve the 2 Equations and 2 unknowns
- First, Make the following changes of variables to help us solve the equations

$$h_0 = x_1 - x_0 \quad \delta_0 = \frac{f(x_1) - f(x_0)}{x_1 - x_0}$$

$$h_1 = x_2 - x_1 \quad \delta_1 = \frac{f(x_2) - f(x_1)}{x_2 - x_1}$$

Mueller's Method

- Next, add and subtract $f(x_1)$ to the LHS (4) and add and subtract x_1 to the RHS of (4)

$$[f(x_0) - f(x_1)] + [f(x_1) - f(x_2)] = b[x_0 - x_1] + [x_1 - x_2] + a[x_0 - x_1] + [x_1 - x_2]^2$$

$$f(x_1) - f(x_2) = b(x_1 - x_2) + a(x_1 - x_2)^2$$

$$\begin{aligned} h_0 &= x_1 - x_0 & \delta_0 &= \frac{f(x_1) - f(x_0)}{x_1 - x_0} \\ h_1 &= x_2 - x_1 & \delta_1 &= \frac{f(x_2) - f(x_1)}{x_2 - x_1} \end{aligned}$$

Mueller's Method

- Next, add and subtract $f(x_1)$ to the LHS (4) and add and subtract x_1 to the RHS of (4)

$$\underbrace{[f(x_0) - f(x_1)]}_{-\delta_0 h_0} + \underbrace{[f(x_1) - f(x_2)]}_{-\delta_1 h_1} = b \underbrace{[x_0 - x_1]}_{-h_0} + \underbrace{[x_1 - x_2]}_{-h_1} + a \underbrace{[x_0 - x_1]}_{-h_0} + \underbrace{[x_1 - x_2]^2}_{-h_1}$$

$$\underbrace{f(x_1) - f(x_2)}_{-\delta_1 h_1} = b \underbrace{(x_1 - x_2)}_{-h_1} + a \underbrace{(x_1 - x_2)^2}_{-h_1}$$

$$\begin{aligned} h_0 &= x_1 - x_0 & \delta_0 &= \frac{f(x_1) - f(x_0)}{x_1 - x_0} \\ h_1 &= x_2 - x_1 & \delta_1 &= \frac{f(x_2) - f(x_1)}{x_2 - x_1} \end{aligned}$$

Mueller's Method

Simplifying:

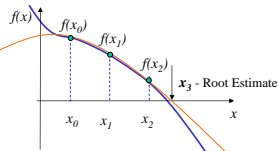
$$h_0 \delta_0 + h_1 \delta_1 = b(h_0 + h_1) - a(h_0 + h_1)^2$$

$$h_1 \delta_1 = h_1 b - a h_1^2$$

Solve for a and b :

$$\begin{aligned} a &= \frac{\delta_1 - \delta_0}{h_1 + h_0} \\ b &= a h_1 + \delta_1 \\ c &= f(x_2) \end{aligned}$$

Mueller's Method



Now that we know a,b and c return to our equation for a parabola:

$$f(x) = c + b(x - x_2) + a(x - x_2)^2 = 0$$

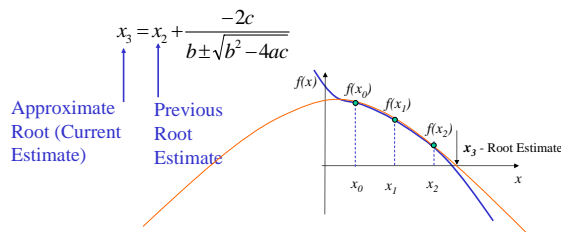
And solve for our root estimate x_3 using the Quadratic Formula

$$f(x_3) = c + b(x_3 - x_2) + a(x_3 - x_2)^2 = 0$$

Mueller's Method

$$f(x_3) = c + b(x_3 - x_2) + a(x_3 - x_2)^2 = 0$$

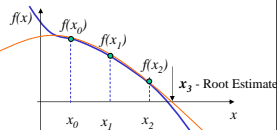
Use alternative form of the Quadratic formula to reduce round-off error



Mueller's Method-Error & Implementation Strategies

Relative Percent Error:

$$\epsilon_a = \left| \frac{x_3 - x_2}{x_3} \right| \times 100\%$$



- Choose the sign in the denominator to agree with the sign of b → result largest denominator → x_3 will be the root estimate closest to x_2
- 2 Strategies for discarding 1 of the x 's when moving on to the next iteration
 - Take the original 2 points closest to x_3
 - Replace x_0, x_1, x_2 with x_1, x_2, x_3
 - Best when complex roots are needed

$$x_3 = x_2 + \frac{-2c}{b \pm \sqrt{b^2 - 4ac}}$$

Mueller's Method Example

- Find the roots of

$$f(x) = x^3 - x^2 - 5x - 3$$

Mueller's Method - Notes

- Compared to Newton-Raphson, Mueller's method only requires function values, NOT derivatives.
- Will find complex roots
- Mueller's method can be used to find complex roots.
- Mueller's method fails when $f(x_1) = f(x_2) = f(x_3)$
- Rate of convergence is slightly less than quadratic.
- Can diverge

Review of Root Finding Methods

<ul style="list-style-type: none"> • <u>Bracketing Methods</u> <ul style="list-style-type: none"> - Graphical - Bisection - False Position • 2 Guesses needed • Always Converge • Slow Convergence 	<ul style="list-style-type: none"> • <u>Open Methods</u> <ul style="list-style-type: none"> - Successive Iteration - Newton Raphson - Modified Newton Raphson - Secant • 1 Guess needed • Possible Divergence • Rapid Convergence
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Review of Root Finding Methods

- Roots of Polynomials
 - Muller's Method (can handle imaginary roots)
- 3 Guesses needed
- Possible Divergence
- Rapid Convergence
